



Programming Rubric

Computer Science Teachers Association Standards Addressed

Computing Systems-Trouble Shooting

- P1. Fostering an Inclusive Computing Culture
- P2. Collaborating Around Computing
- P3. Recognizing and Defining Computational Problems
- P4. Developing and Using Abstractions
- P5. Creating Computational Artifacts
- P6. Testing and Refining Computational Artifacts
- P7. Communicating About Computing

1A-CS-03

1A-CS-03

1A-CS-03

1A-CS-03

Algorithms & Programming

- P1. Fostering an Inclusive Computing Culture
- P2. Collaborating Around Computing
- P3. Recognizing and Defining Computational Problems
- P4. Developing and Using Abstractions
- P5. Creating Computational Artifacts
- P6. Testing and Refining Computational Artifacts
- P7. Communicating About Computing

1A-AP-08

1B-AP-08

2-AP-10

i3A-AP-13

1A-AP-09

1B-AP-09

2-AP-11

3A-AP-14

1A-AP-10

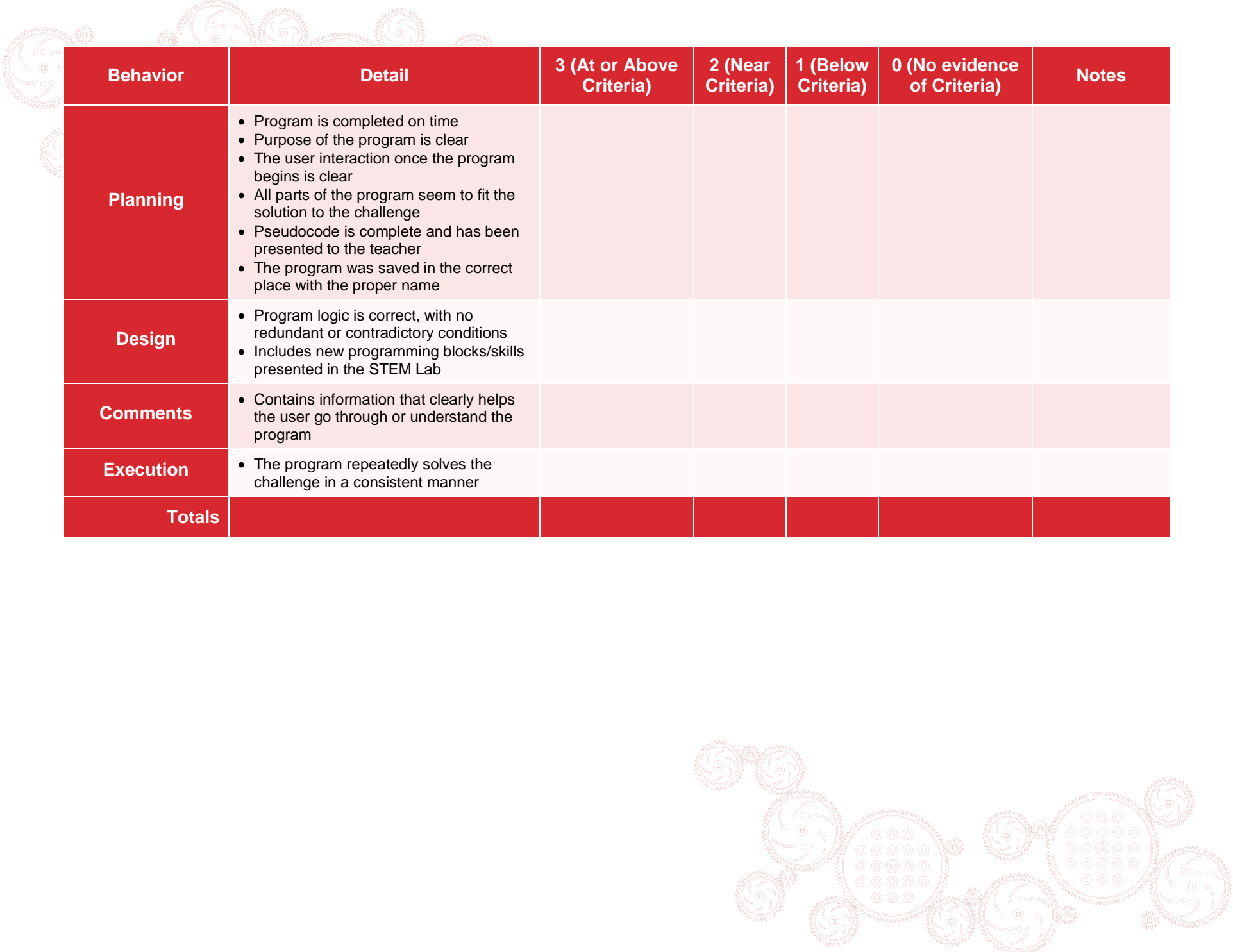
1B-AP-10

2-AP-12

3A-AP-15

3A-AP-16





Behavior	Detail	3 (At or Above Criteria)	2 (Near Criteria)	1 (Below Criteria)	0 (No evidence of Criteria)	Notes
Planning	<ul style="list-style-type: none"> • Program is completed on time • Purpose of the program is clear • The user interaction once the program begins is clear • All parts of the program seem to fit the solution to the challenge • Pseudocode is complete and has been presented to the teacher • The program was saved in the correct place with the proper name 					
Design	<ul style="list-style-type: none"> • Program logic is correct, with no redundant or contradictory conditions • Includes new programming blocks/skills presented in the STEM Lab 					
Comments	<ul style="list-style-type: none"> • Contains information that clearly helps the user go through or understand the program 					
Execution	<ul style="list-style-type: none"> • The program repeatedly solves the challenge in a consistent manner 					
Totals						